

# ART AND DESIGN: STUDIO (BA)

## Program Description

In the **Art and Design: Studio** major, students cultivate a diverse range of artistic skills while exploring the intersection of material, concept, and creative expression. Our curriculum in Studio has a threefold focus. First, students develop technical proficiency in various media, including drawing, painting, sculpture, photography, and video, building a strong foundation in artistic craftsmanship. Second, students engage in critical inquiry, examining historical and contemporary artistic movements while considering cultural, philosophical, and theological perspectives that shape creative practice. Third, students prepare for professional pathways by building a cohesive portfolio, developing a personal artistic voice, and showcasing their work in the SPAC Gallery, a professional exhibition space on campus. Rooted in a faith-informed exploration of creativity, this major encourages students to consider how art can inspire, challenge, and reflect the human experience. Career opportunities for Studio graduates include roles in fine arts, public art, gallery and museum work, arts education, set design, multimedia production, and more.

## Entering and Completing the Major

In order to earn a degree, you must complete at least one academic major. SPU encourages students to explore various academic paths, so if you change your mind about a major, or want to include an additional program, you are able to do so, as outlined below.

Note that the University encourages you to enter your chosen major(s) as soon as you have determined it and are eligible to join it, especially by the start of your junior year. Students who transfer as juniors and seniors should enter a major within their first two quarters at SPU.

- If this is your first quarter at SPU and you identified a major in this department as your first choice on your application for admission to the University, you have gained entry to the major. To change or add a major, follow these instructions (<https://spu.atlassian.net/l/cp/a3th1keb>).
- If you are an SPU student with an SPU cumulative GPA of 2.0 or better, follow these instructions (<https://spu.atlassian.net/l/cp/a3th1keb>) to enter a major in this department.
- The University requires a grade of C- or better in all classes that apply to a major; however, programs may require higher minimum grades in specific courses. You may repeat an SPU course only once for a higher grade.
- To advance in this program, meet with your faculty advisor regularly to discuss your grades, course progression, and other indicators of satisfactory academic progress. If your grades or other factors indicate that you may not be able to successfully complete the major or minor, your faculty advisor can work with you to explore options, which may include choosing a different major.
- You must complete the major requirements that are in effect in the SPU Undergraduate Catalog for the year you enter the major.

## Art and Design: Studio (BA)

80 Credits Minimum, Including 40 Upper Division (UD)

Code	Title	Credits
<b>Art and Design Core</b>		
ART 1102	Drawing	5
ART 1105	Surface	5
ART 1107	Time	5
ART 2602	Monuments of World Art I	5
ART 2603	Monuments of World Art II	5
Section Credits Required		25
<b>Required</b>		
<b>Sophomore Sequence</b>		
ART 2205	Photography	5
ART 2208	Typography	5
ART 2302	Painting	5
Section Credits Required		15
<b>Junior Sequence</b>		
ART 3101	Photography 2	5
ART 3202	Visual Design	5
ART 3700	Experimental Video Art	5
ART 4205	Brand Design	5
Section Credits Required		20
<b>Senior Sequence</b>		
ART 4966	Art Practice	3
ART 4898	Senior Capstone: Art	3
Section Credits Required		6
<b>Art History Upper Division Elective</b>		
Section Credits Required		5
<b>Upper Division Electives</b>		
ART 3113	Figure Drawing	
ART 3302 & ART 4302	Painting 2 and Painting 3	
ART 3303	Figure Painting	
ART 3422 & ART 4422	Metals Studio: Advanced I and Metals Studio: Advanced II	
ART 3722 & ART 4722	Sculpture 1 and Sculpture 2	
Section Credits Required		9
<b>Total Credits</b>		<b>80</b>

### Additional Requirements & Information

- All students in this major are required to exhibit in the Senior Show.

## Suggested Course Sequence

Course	Title	Credits
<b>First Year</b>		
<b>Autumn</b>		
ART 1107	Time	5
		<b>Credits</b>
		5
<b>Winter</b>		
ART 1105	Surface	5
		<b>Credits</b>
		5
<b>Spring</b>		
ART 1102	Drawing	5
		<b>Credits</b>
		5

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**Second Year**

<b>Autumn</b>		
ART 2208	Typography	5
<b>Credits</b>		<b>5</b>
<b>Winter</b>		
ART 2302	Painting	5
ART 2603	Monuments of World Art II	5
<b>Credits</b>		<b>10</b>
<b>Spring</b>		
Upper Division Art History Elective		5
<b>Credits</b>		<b>5</b>

**Third Year**

<b>Autumn</b>		
ART 2602	Monuments of World Art I	5
<b>Credits</b>		<b>5</b>
<b>Winter</b>		
ART 2205	Photography	5
<b>Credits</b>		<b>5</b>
<b>Spring</b>		
ART 3700	Experimental Video Art	5
<b>Credits</b>		<b>5</b>
<b>Any Quarter</b>		
Upper Division Art Elective		5
<b>Credits</b>		<b>5</b>

**Fourth Year**

<b>Autumn</b>		
ART 3101	Photography 2	5
<b>Credits</b>		<b>5</b>
<b>Winter</b>		
ART 3202	Visual Design	5
ART 4966	Art Practice	3
<b>Credits</b>		<b>8</b>
<b>Spring</b>		
ART 4205	Brand Design	5
ART 4898	Senior Capstone: Art	3
<b>Credits</b>		<b>8</b>
<b>Any Quarter</b>		
Upper Division Art Elective		4
<b>Credits</b>		<b>4</b>
<b>Total Credits</b>		<b>80</b>